SCIENTIFIC PROGRAMMING IN PYTHON

IAN HOFFECKER
ian.hoffecker@ki.se

Department of Medical Biochemistry and Biophysics
Karolinska Institutet, Stockholm Sweden

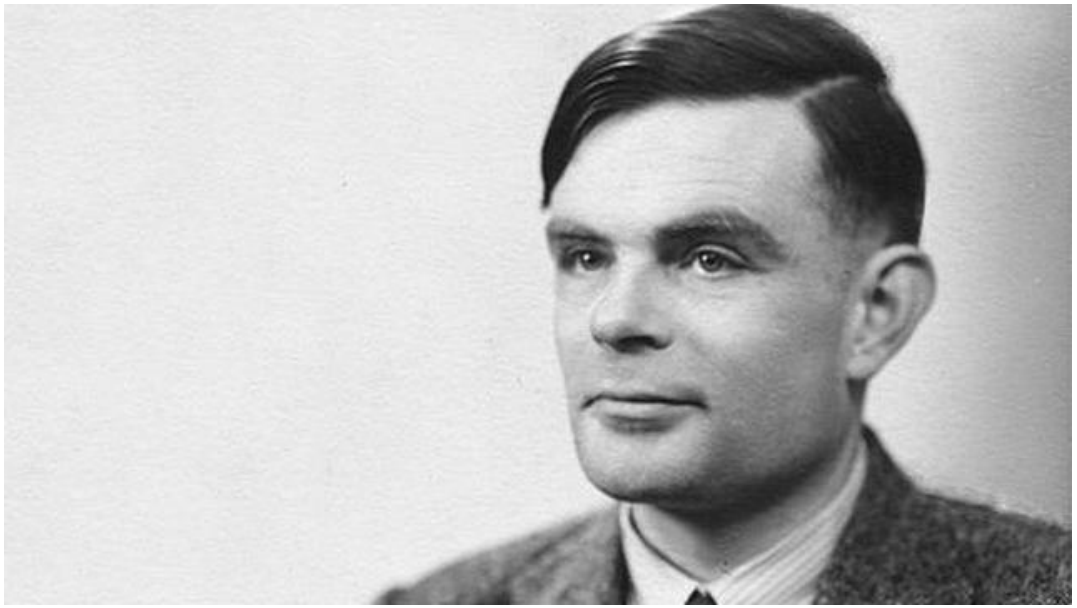
Outline

- **Motivation**
  - scientific programming
  - Python vs other languages
- **The anatomy of a program**
  - fundamentals
  - flow diagrams
- **Basic concepts - demo**
  - variables
  - lists
  - conditional statements
  - loops
  - files, input and output,
- **Solving scientific problems with programming**
  - analyzing and visualizing data
- **Tips to get started on your own**
  - editors and consoles
  - anaconda - scientific programming packages
  - learning resources
  - finding your first “personal” project

Get Inspired

A new, a vast, and a powerful language is developed for the future use of analysis, in which to wield its truths so that these may become of more speedy and accurate practical application for the purposes of mankind than the means hitherto in our possession have rendered possible.

- Ada Lovelace

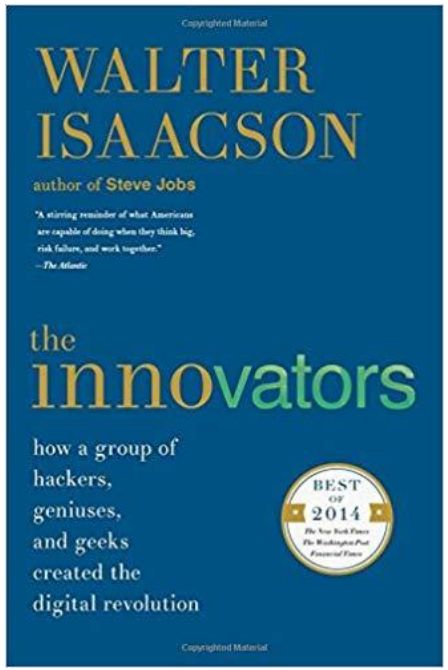


Programming is a skill best acquired by practice and example rather than from books.

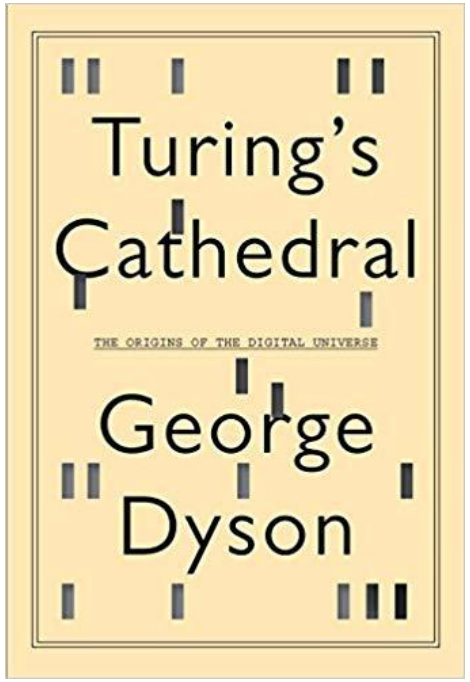
- Alan Turing

Inspirational reading about the history of computing

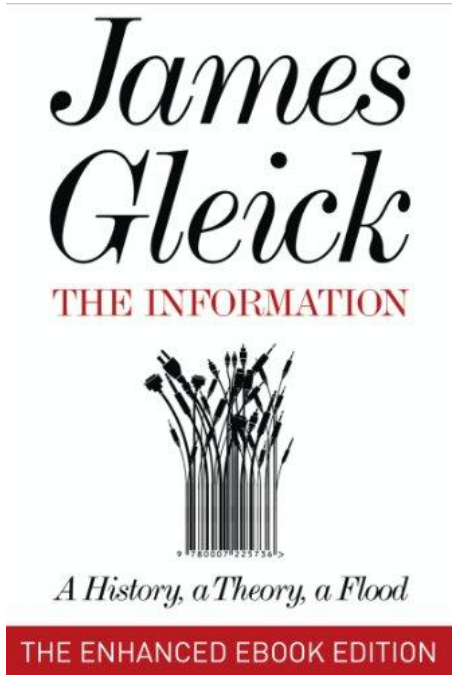
- **The Innovators - Walter Isaacson**
  - about the history of computing, programming, transistors, the internet...



- **Turing's Cathedral - George Dyson**
  - about the first stored memory digital electronic computers and the role of John Von Neumann



- **The Information - James Gleick**
  - about the history of information theory



Expectations and Plan for the Course

Some of you...

- are already confident, competent scientific programmers
- have some experience programming but are not confident about it
- know a programming language, but it is not the one we are doing
- have zero experience programming

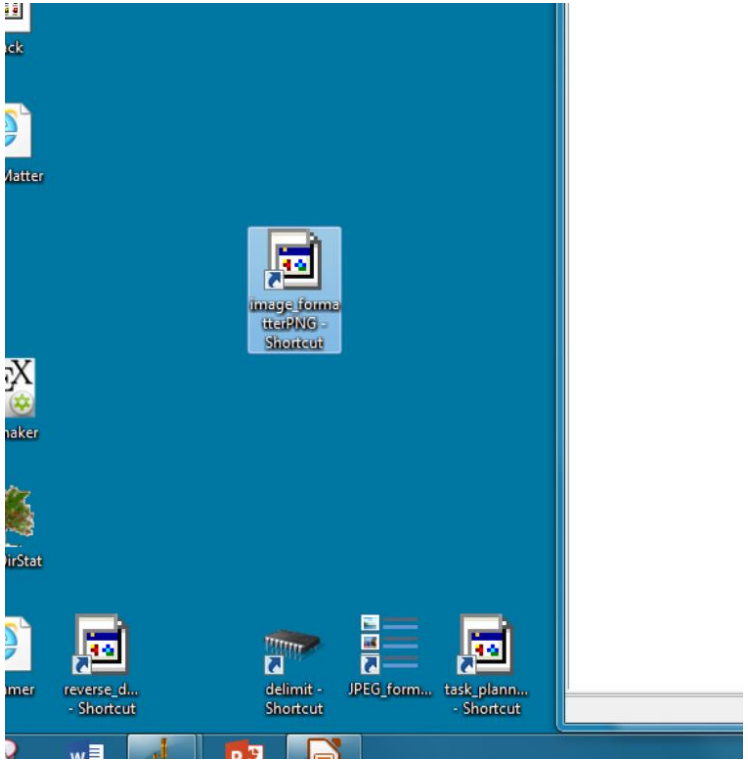
- **We will...**
  - introduce/remind you of basics concepts in programming today
  - give you some exposure to scientific programming
  - use this basis for learning bioinformatics throughout the rest of the course

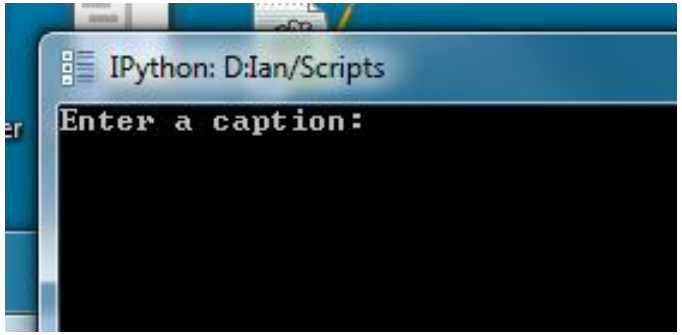
- **If you are new to programming**
  - spend extra time on the basics
  - ask us and your peers for help
  - research it independently

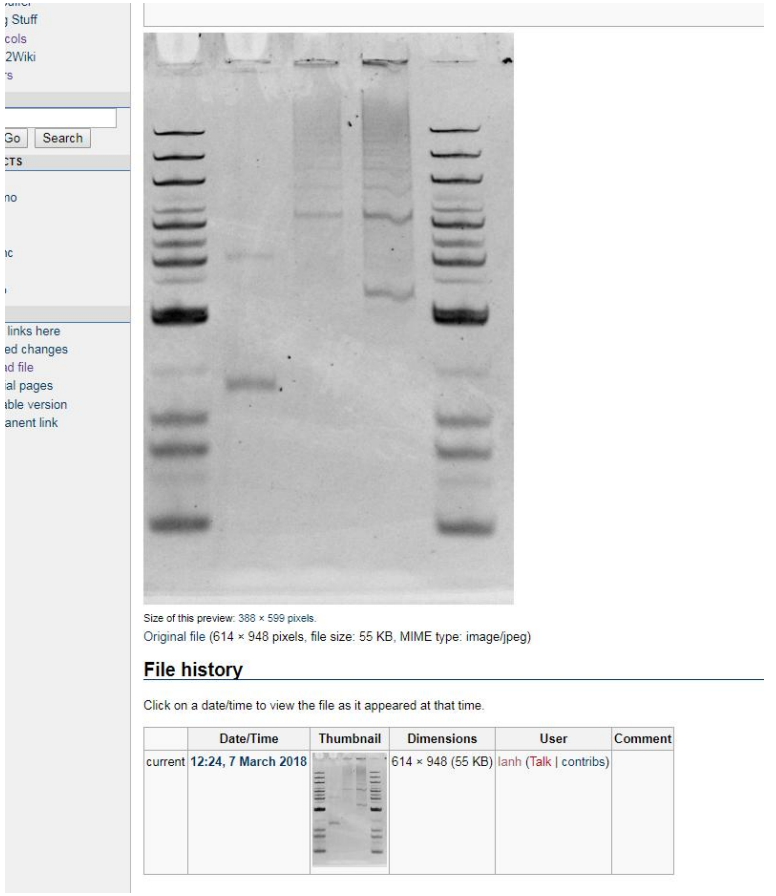
- **If you are already advanced**
  - use the tools we give you to experiment on your own
  - help your peers

Uses for programming (specifically Python examples)

- **Scripting / file management**
  - programs that manage files, copying, creating folders, importing data from text files, sorting images....
  - Eliminate or reduce the cost of repetitive tasks







Uses for programming (specifically Python examples)

- **Make use of other people's code**
  - A seating preference optimizer
  - No executable download or web-based solution
  - Someone coded this algorithm in Python though
  - We can use it so long as we know how to run it

Usage

Code accompanying the blog post.

Quick start

run `$python solve.py` to run the example.

Long start

Data

`seetd_example.xlsx` contains the seating layout (i.e. physical locations of the seats) and the names and team membership of the people.

The seating layout is defined in the tab `seat_map`. Seats to be included should have a unique number while aisles and/or empty seats are left blank. 1 cell counts as 1 unit of distance. To increase distance, simply add more empty cells between seats.

The name/team membership of the people is included in the `names` tab. There are three self-explanatory columns:

`names`: A unique name for each person.

`Teams`: The team that the particular person belongs to. This can be a number or string.

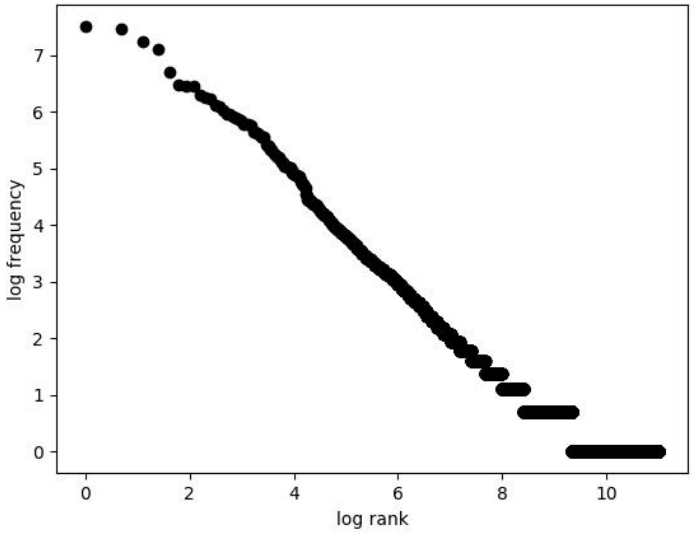
`current seat`: The current seat that this person is in. If no assignment exists, just assign people randomly. These seat numbers should map to the numbers in `seat_map`.

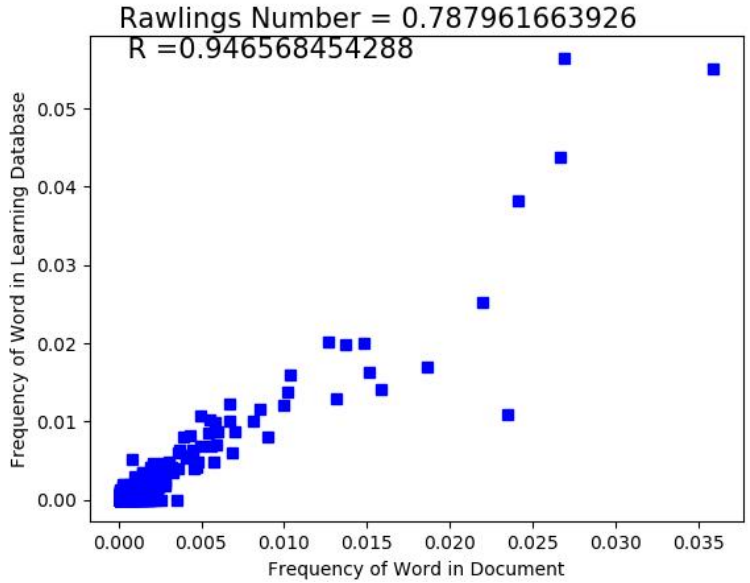
Solving

Uses for programming (specifically Python examples)

- **Manipulating and searching through text**
  - algorithm parses text and ranks words according to their frequency
  - useful for learning a new lan

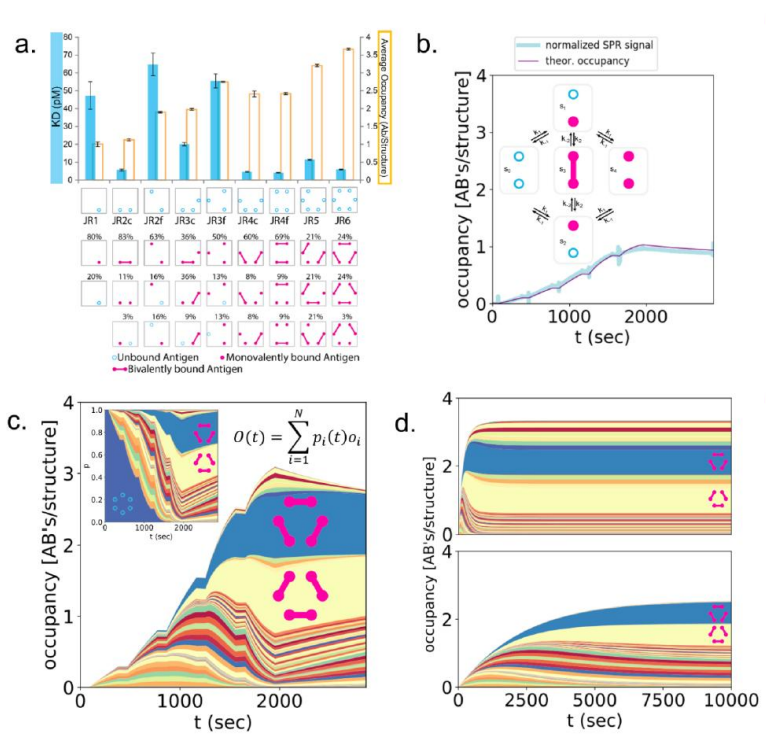
```
och, 8402
att, 7059
i, 6997
för, 5379
som, 5243
av, 4735
en, 3796
är, 3541
med, 3317
på, 3208
det, 3164
har, 3040
till, 2920
vid, 2256
de, 2105
den, 2044
-, 1771
om, 1770
ett, 1758
karolinska, 1682
kan, 1453
ki, 1443
institutet, 1346
från, 1336
vi, 1180
inte, 1101
säger, 1069
forskare, 884
men, 865
var, 836
så, 800
han, 798
under, 760
forskning, 760
studien, 694
hur, 682
```



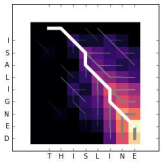


Uses for programming (specifically Python examples)

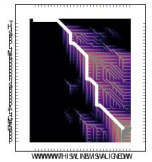
- **Applying and inventing creative data visualizations for science**

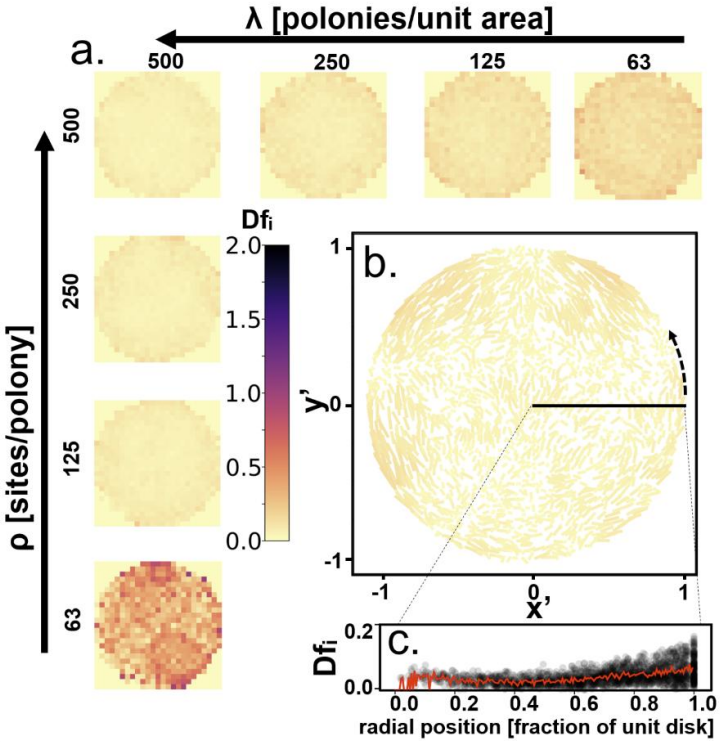



```
In [29]: human_heavychain_fragment = 'THISLINE'
         macac_heavychain_fragment = 'ISALIGNED'

         human_versus_monkey = smithwaterman(human_heavychain_fragment,macac_heavychain_fragment,fulloutput=False)

---ISALIGNED
TTHIS-LI-NE-
[[ 0.  0.  0.  0.  0.  0.  0.  0.]
 [ 0.  0.  0.  4.  2.  2.  4.  2.  0.]
 [ 0.  1.  0.  2.  8.  6.  4.  5.  3.]
 [ 0.  0.  0.  0.  6.  7.  5.  3.  4.]
 [ 0.  0.  0.  2.  4. 10.  9.  7.  5.]
 [ 0.  0.  0.  4.  2.  8. 14. 12. 10.]
 [ 0.  0.  0.  2.  4.  6. 12. 14. 12.]
 [ 0.  0.  1.  0.  3.  4. 10. 18. 16.]
 [ 0.  0.  0.  0.  1.  2.  8. 16. 23.]
 [ 0.  0.  0.  0.  0.  0.  6. 14. 21.]]
```



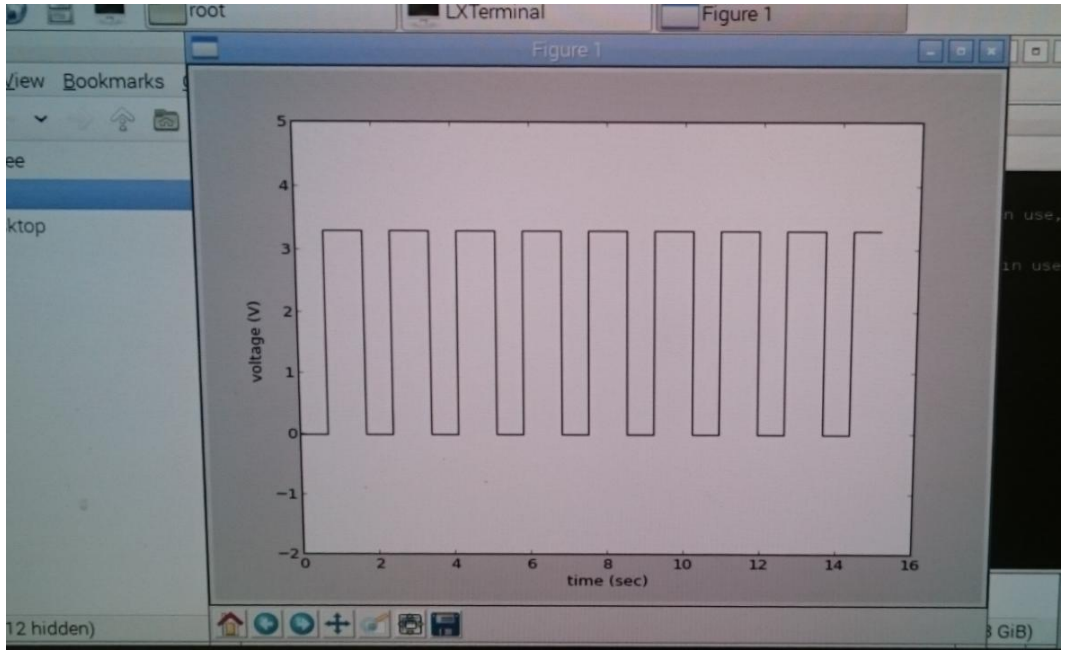
```
In [31]: eg1 = 'THISPPPLINEPPPPPPPISPPPPPPALIGNEDPPPP'
         eg2 = 'WWWWWWWWWTHISWLINEWISWALIGNEDWW'

         human_versus_monkey = smithwaterman(eg1,eg2,fulloutput=False)

---------THISPPP-LINEPPPPPPP-ISPPPPPP-ALIGNEDP
WWWWWWWWWTHIS---WLINE-------WIS------WALIGNEDW
[[ 0.  0.  0. ...,  0.  0.  0.]
 [ 0.  0.  0. ...,  0.  0.  0.]
 [ 0.  0.  0. ...,  0.  0.  0.]
 ...,
 [ 0.  0.  0. ..., 41. 39. 37.]
 [ 0.  0.  0. ..., 39. 37. 35.]
 [ 0.  0.  0. ..., 37. 35. 33.]]
```

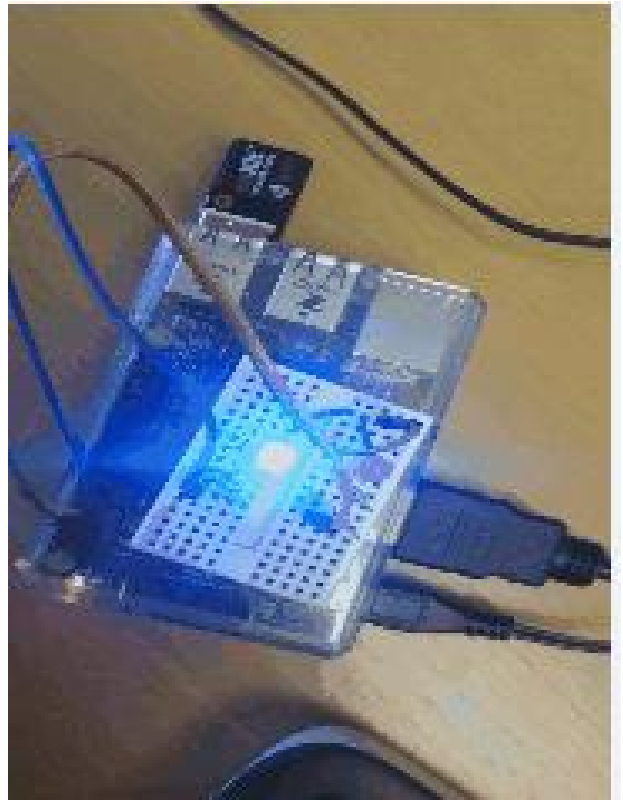




Uses for programming (specifically Python examples)

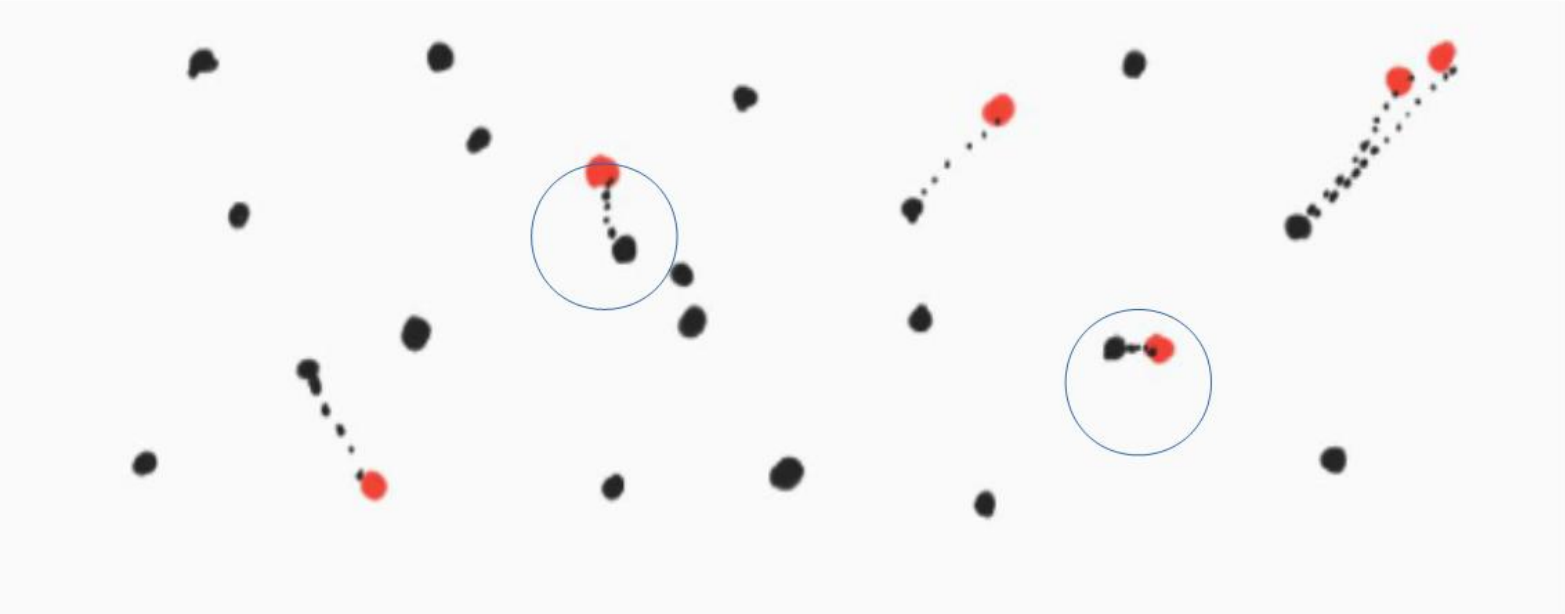
- **Controlling hardware**
  - an LED that flashes with a desired frequency to stimulate light-sensitive proteins





Uses for programming (specifically Python examples)

- **Simulating things especially when we don't know the math**
  - many scientific questions are easier to simulate than derive an analytical expression for
  - e.g. for a given density of randomly placed red dots and black dots, what is the fraction of pairs that land within distance x of each other?



Uses for programming (specifically Python examples)

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  - e.g. for a given density of randomly placed red dots and black dots, what is the fraction of pairs that land within distance x of each other?

Mathematician's approach:
derive what's known as the nearest neighbor distribution using calculus and probability theory

Imagine the bin of width dr of a histogram, what is its height for the nearest neighbor dist?

$$w(r)dr = \{P \text{ no point within } r\}\{P \text{ point within } r + dr\}$$

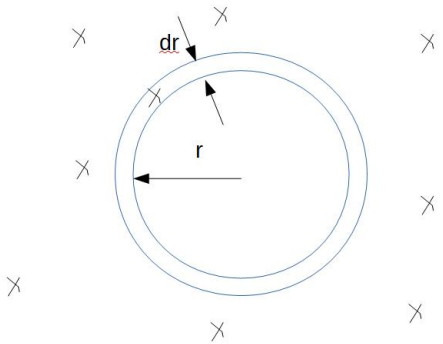
$$P \text{ no point within } r = 1 - \int_0^r w(r)dr$$

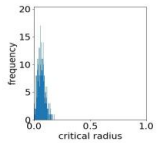
$$P \text{ point with } r + dr = 2\pi r dr\lambda$$

$$w(r)dr = \left(1 - \int_0^r w(r)dr\right) 2\pi r dr\lambda$$

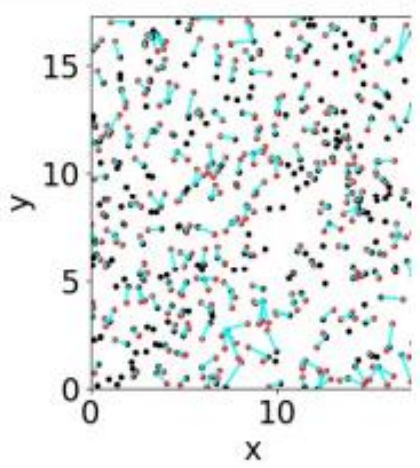
$$w(r) = 2\pi r\lambda e^{-\pi r^2\lambda}$$

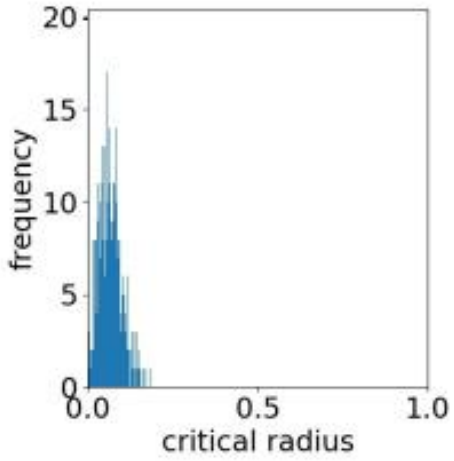
$$CDF = \int_{-\infty}^{r_o} w(r)dr = 1 - e^{-\pi r^2\lambda}$$





Programmer's approach:
Generate two sets of coordinates and compute the distances between them

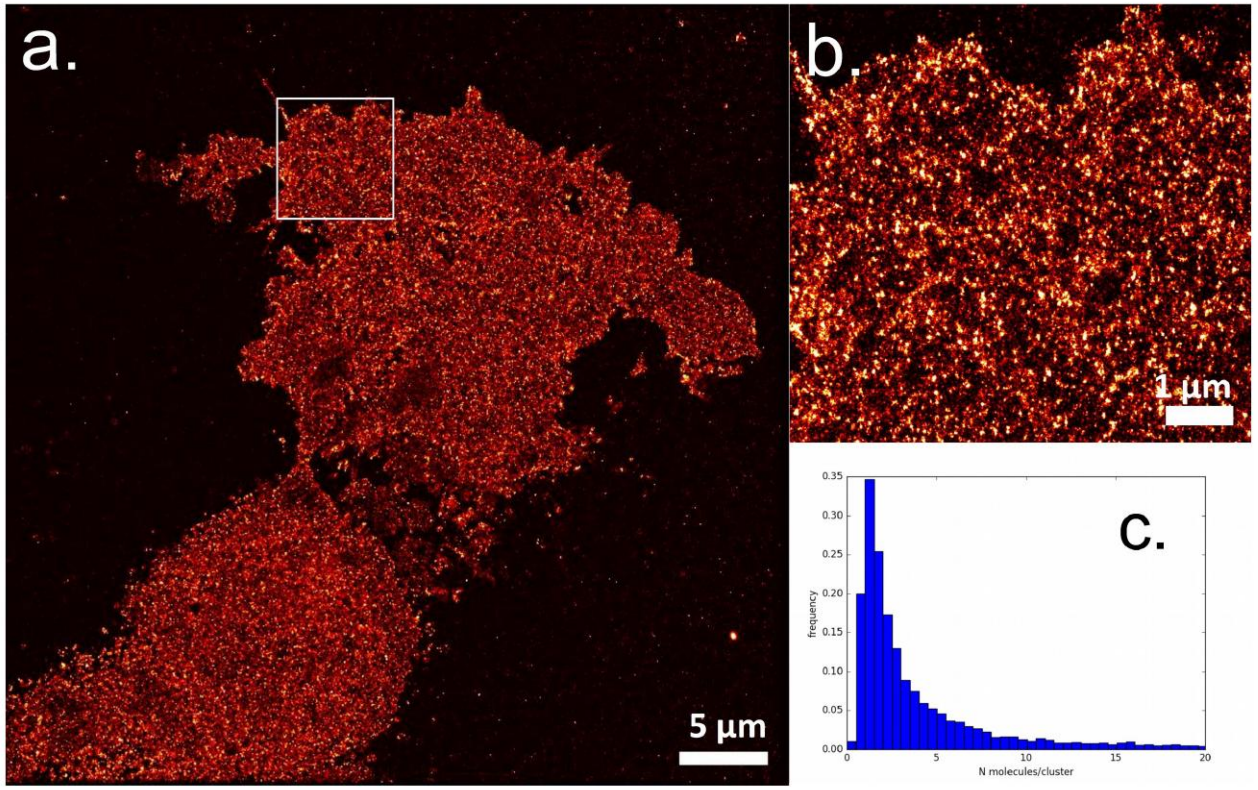




Uses for programming (specifically Python examples)

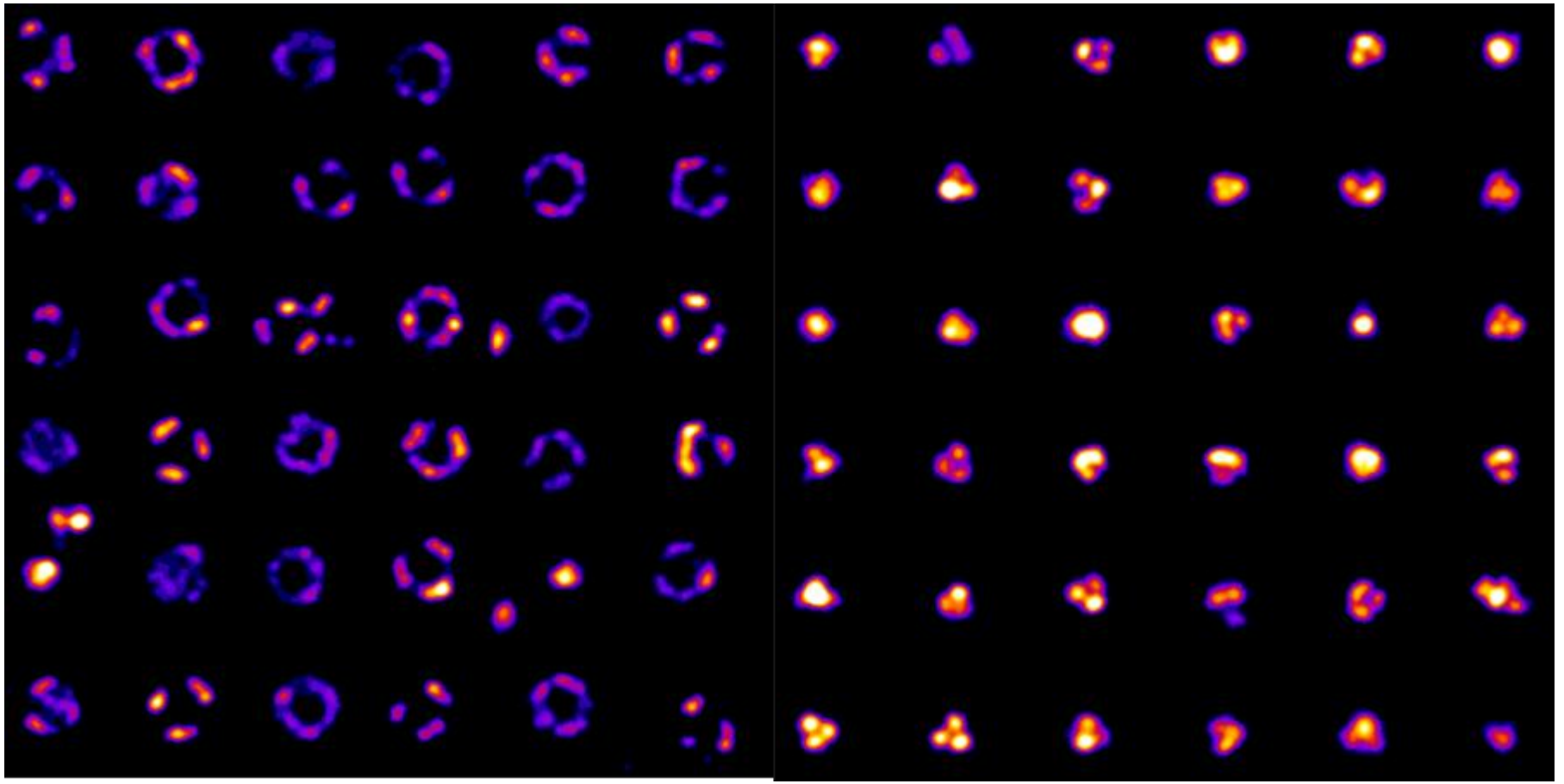
- **Process images!**
  - reconstructing super resolution microscopy data
  - analyzing the images to detect certain features automatically
  - remove human bias by having the machine do it

Surface receptors distributed at the nanoscale. (A) An SKBR3 breast cancer cell tagged with an oligonucleotide-affibody conjugate targeting HER2 receptors. DNA-PAINT was used to achieve approximately 20 nm resolution, revealing clusters of proteins rather than a uniform distribution. scale 5 µm. (B) 5x inset, scale bar 1 µm (C) Cluster size distribution determined via DBSCAN algorithm implemented in custom Python code.



Uses for programming (specifically Python examples)

- **Machine learning/classification**
  - pick out structures in images and
  - group structures into 2D classes



Uses for programming (specifically Python examples)

- **Do symbolic math/algebra/calculus**
  - solving expressions like you would on paper
  - similar to Wolfram Alpha or Mathematica
  - free and integrated with the rest of Python

Run code block in SymPy Live

```
>>> from sympy import *
>>> x, t, z, nu = symbols('x t z nu')
```

This will make all further examples pretty print with unicode characters.

Run code block in SymPy Live

```
>>> init_printing(use_unicode=True)
```

Take the derivative of $\sin(x)e^x$.

Run code block in SymPy Live

```
>>> diff(sin(x)*exp(x), x)
 x           x
ℯ ⋅sin(x) + ℯ ⋅cos(x)
```

Compute $\int (e^x \sin(x) + e^x \cos(x))\, dx$.

Run code block in SymPy Live

```
>>> integrate(exp(x)*sin(x) + exp(x)*cos(x), x)
 x
ℯ ⋅sin(x)
```

Python compared to other languages

- **Python is an Interpreted language**
  - Commands are executed by an interpreter
  - Interpreter has subroutines already for translating new code into machine language
  - Means that time is spent on translation during the running
  - Python is thus slower as a result!
  - Syntax is easier to learn, code is more readable
- **Compiled languages (e.g. C++, C, Java)**
  - A step is taken before running a new program to convert the code into machine code
  - Ultimately leads to faster performance
  - Syntax is “closer to the machine” and thus more complex!
  - Useful for big software projects and under-the-hood applications
  - Most python libraries like numpy are written in precompiled code like C++
- **Python is a general language**
  - Some languages are optimized for certain tasks and can be worth using in certain contexts e.g. R, matlab, mathematica...
  - general languages have the advantage of being able to bring different specialties together

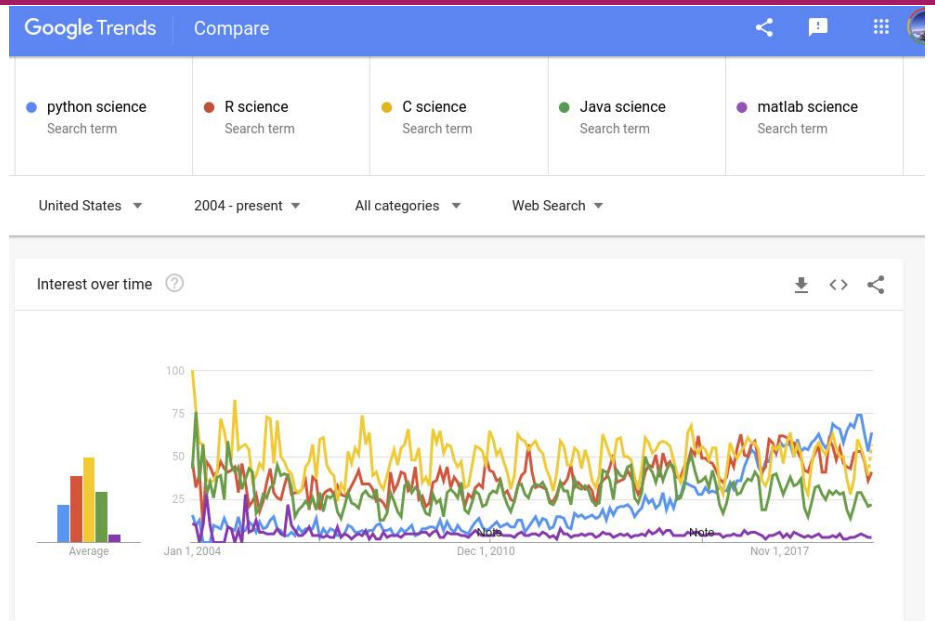
Industry usage

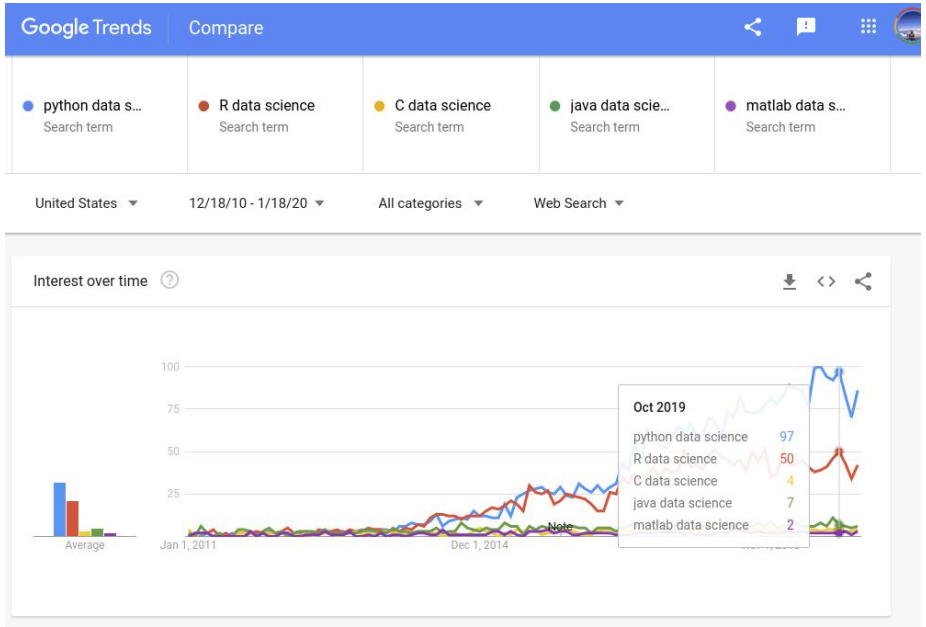
- **Google**
  - “Python where we can, C++ where we must”
  - an official server-side language along with C++, Java, and Go
  - Google’s very first web-crawling spider was first written in Java 1.0 and was so difficult that they rewrote it into Python. -Steven Levy “In the Plex”
- **Spotify**
  - uses a combination of Python and C++ for backend framework
  - uses Python for analytics - a module called Luigi
  - preferred because of the fast development pipeline
- **Reddit**
  - site was originally coded in Lisp - recoded into Python in 2005 shortly after launch
  - “There’s a library for everything. We’ve been learning a lot of these technologies and a lot of these architectures as we go. And, so, when I don’t understand connection pools, I can just find a library until I understand it better myself and write our own. Don’t understand web frameworks, so we’ll use someone else’s until we make our own…Python has an awesome crutch like that.” - Steve Huffman
- **Others big companies using Python**
  - Facebook, Quora, Dropbox, Netflix, Isntagram...

source: https://realpython.com/world-class-companies-using-python/#spotify

Prevalence in science

- **Fast prototyping pipeline is ideal for science**
  - less focus on end-product software for users
  - more focus on getting an answer, visualizing data, inventing new algorithms
- **Large and growing free opensource community**
  - more libraries due to large user base
  - more resources to get help
  - crowd-sourced maintenance rather than centralized maintenance by commercial developers (e.g. Matlab or MS Excel VBA)



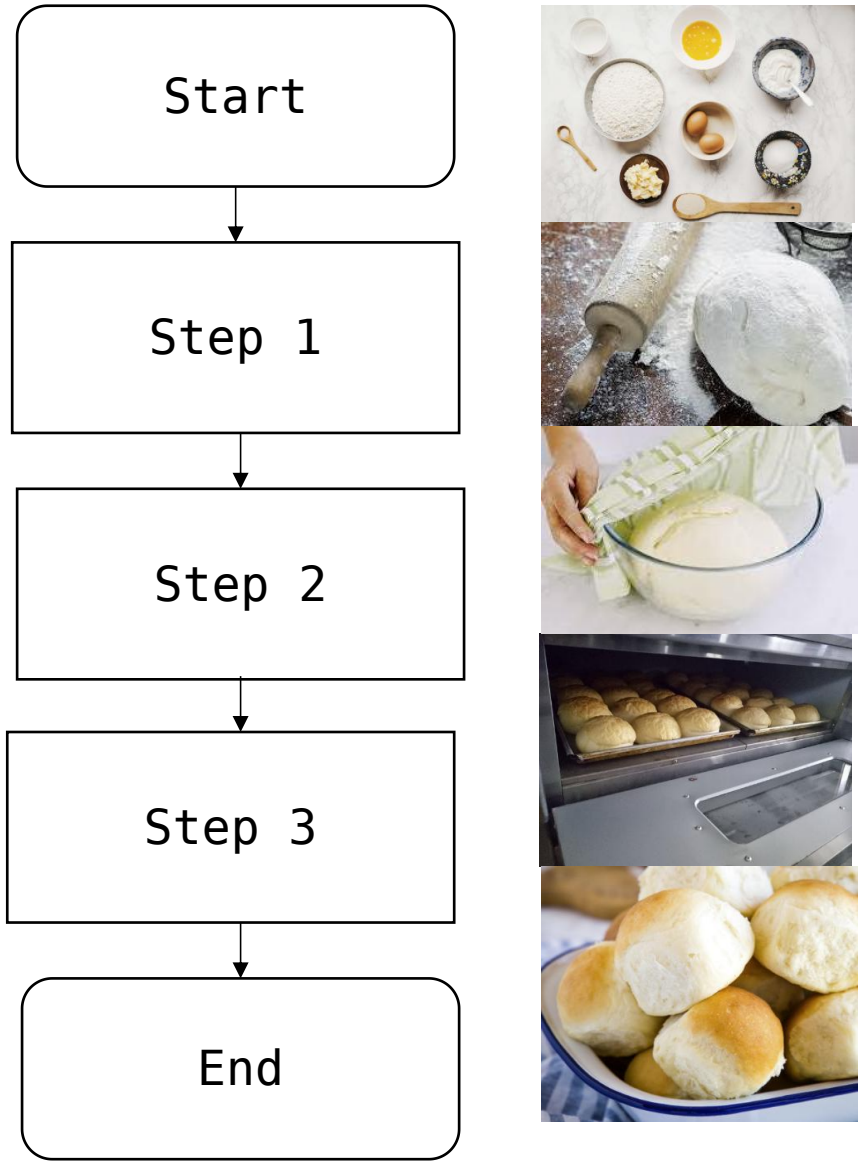


The Case for Learning Programming as Scientists/Engineers

- Freedom to build any tool that you need
- Professional caliber capability for free
- Socially active community of users and developers
- Easy to learn other languages once you know one
- A medium for learning (especially new math concepts)
- Understanding and reproducing other scientists' work
- Participate in our era - computing/information are the defininig features of today

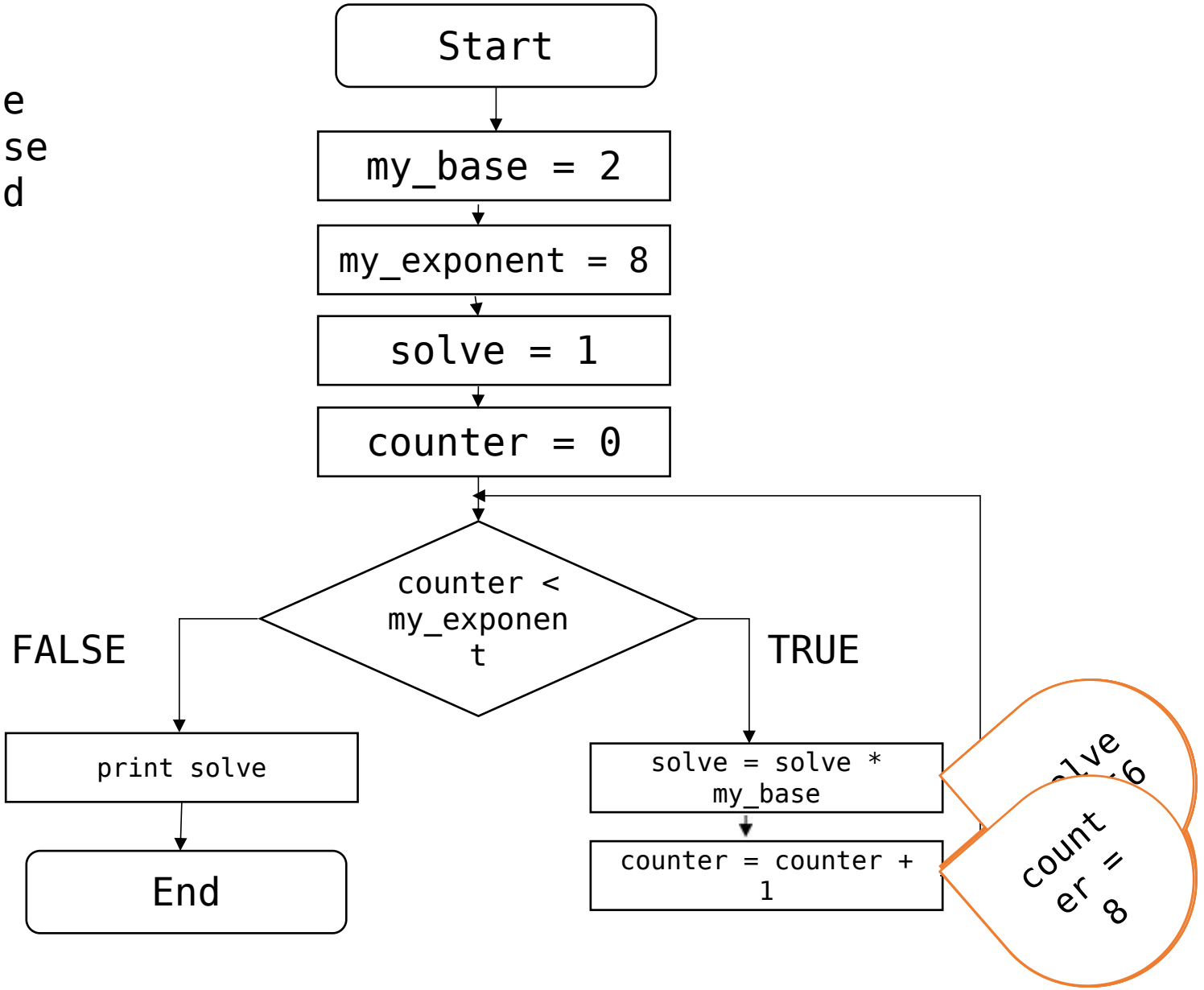
The anatomy of a program

- **An input or initial state**
- **A series of steps**
  - steps are carried out in order one after the other
  - each step modifies the state
- **An output or final state**



Majority of real programs have decisions and loops

write a program that computes the solution to a base number (2) raised to a power (8)



Python variables get defined when you assign them a value

```
1  # This is a comment and will not do anything in the program,
2  # but is used to give extra information
3
4  a = 1 # variable a contains the integer 1
5  b = 2 # variable b contains the integer 2
6  print('a =', a) # print to the screen
7  print('b =', b)
8  print('a + b =', a+b)
```

```
a = 1
b = 2
a + b = 3
```

Variables can be defined using different data types

- **integers, floats, strings**

```
1 an_example_float = 3.0
2 an_example_integer = 3
3 print(an_example_integer * an_example_integer)
4 print(an_example_float * an_example_integer)
5 # print(an_example_float)
```

```
9
9.0
```

```
1 c = 'Text' # variable c contains the text string "Text"
2 d = "Text" # variable c contains the text string "Text"
3 e = '''Text''' # variable c contains the text string "Text"
4 print(c, d, e)
```

```
Text Text Text
```

```
1 e = '''One
2 two
3 three'''
4 print(e)
```

```
One
two
three
```

Two kinds of equal signs: definition and evaluation

```
1 a = 1
2 b = 2
3 print(a, b)
```

```
1 2
```

```
1 a == 1
```

```
1 a == b
```

```
False
```

```
1 a < b
```

```
True
```

```
1 a = b
2 print(a)
```

```
2
```

```
1 a == b
```

```
True
```

Conditional Statements (Decisions) and indentation syntax

```
1 a = 1
2 if a == 2: # == equals
3     print('a =', a) # notice the indentation (4 spaces is standard)
4 # remove the indentation when the code block is done
5 a = 2
6 if a == 2: # == equals
7     print('a =', a)
```

```
a = 2
```

```
1 if a > 2:
2     print('a was greater than 2')
3 elif a == 2:
4     print('a was equal to 2')
5 else:
6     print('a was less than 2')
```

```
a was less than 2
```

Python modules, packages, and libraries

```
1 import math
2 math.pow(2,8)
```

```
256.0
```

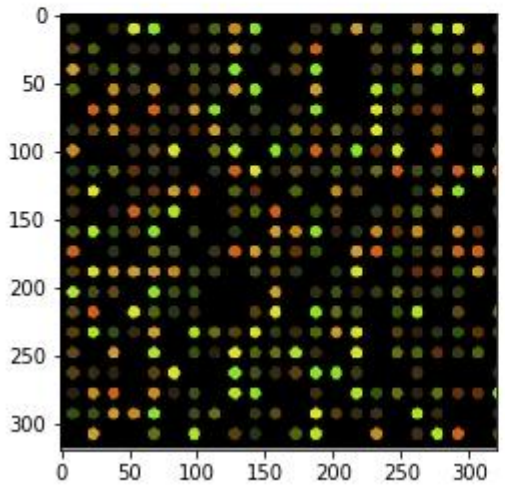
In [47]:
```
1 help(math)
```

```
Help on module math:

NAME
    math

MODULE REFERENCE
    https://docs.python.org/3.7/library/math

    The following documentation is automatically generated from the Python
    source files.  It may be incomplete, incorrect or include features that
    are considered implementation detail and may vary between Python
    implementations.  When in doubt, consult the module reference at the
    location listed above.

DESCRIPTION
    This module provides access to the mathematical functions
    defined by the C standard.

FUNCTIONS
```

Python modules, packages, and libraries

```
%matplotlib inline
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
img = plt.imread('microarray.png')
plt.imshow(img)
```

```
<matplotlib.image.AxesImage at 0x7f7c81619590>
```



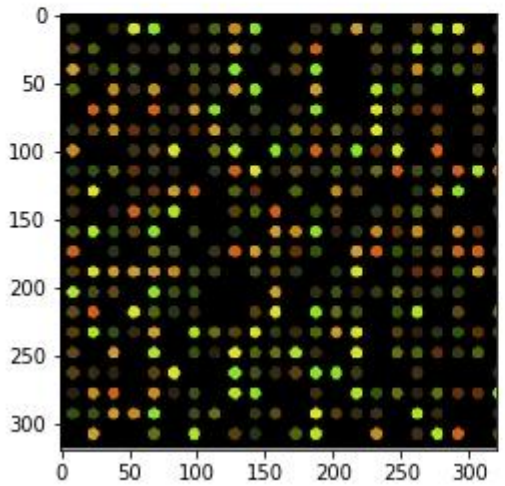

```
print(img)
```

```
[[[0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  ...
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]]

 [[0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  ...
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]]

 [[0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  ...
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]]

 ...

 [[0.        0.        0.        0.9882353]
  [0.        0.        0.        0.9882353]
  [0.        0.        0.        0.9882353]
  ...
  [0.        0.        0.        0.9882353]
  [0.        0.        0.        0.9882353]
  [0.        0.        0.        0.9882353]]

 [[0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  ...
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]
  [0.        0.        0.        1.       ]]

 [[0.        0.        0.        0.3019608]
  [0.        0.        0.        0.3019608]
  [0.        0.        0.        0.3019608]
  ...
  [0.        0.        0.        0.3019608]
  [0.        0.        0.        0.3019608]
  [0.        0.        0.        0.3019608]]]
```

Python modules, packages, and libraries

```
%matplotlib inline
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
img = plt.imread('microarray.png')
plt.imshow(img)
```

```
<matplotlib.image.AxesImage at 0x7f7c81619590>
```




```
img[100]
```

```
array([[0.        , 0.        , 0.        , 1.        ],
       [0.        , 0.        , 0.        , 1.        ],
       [0.00784314, 0.00392157, 0.        , 1.        ],
       ...,
       [0.34509805, 0.24313726, 0.07843138, 1.        ],
       [0.43137255, 0.29803923, 0.09411765, 1.        ],
       [0.40784314, 0.28235295, 0.09019608, 1.        ]], dtype=float32)
```

Python modules, packages, and libraries

cool or useful libraries to know about:

- numpy
  - essential for all numerical problems, plotting, data management
- scipy
  - lots of statistics, machine learning, and useful mathematical functions
  - implement them first, understand them second - great way to learn new math
- networkx
  - library for generating and visualizing networks/graphs
- biopython
  - library for dealing with biological sequence data
- matplotlib
  - essential for dealing with images, plotting, making figures for publications, animations...
- random
  - functions for generating random numbers - very handy for simulation
- os
  - short for “operating system” - very handy for manipulating files - loading them, writing them, copying and pasting etc

Lists

```
1 a_list = [1, 2, 3, 4, 5, 6, 7, 8, 9]
2 print('first element:', a_list[0])
3 print('fourth element:', a_list[3])
4 print('number of elements:', len(a_list))
5 print('first-fourth element', a_list[0:4])
6 print('every second element', a_list[::2])
7 print('the last element:', a_list[-1])
8 print('all but the last element:', a_list[:-1])
9 print('reverse order:', a_list[::-1])
```

```
first element: 1
fourth element: 4
number of elements: 9
first-fourth element [1, 2, 3, 4]
every second element [1, 3, 5, 7, 9]
the last element: 9
all but the last element: [1, 2, 3, 4, 5, 6, 7, 8]
reverse order: [9, 8, 7, 6, 5, 4, 3, 2, 1]
```

```
1 a_list.append(10) # add a value to a list
2 print(a_list)
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
```

Numpy - a library for arrays and matrices

- **numpy for numerical/mathematical operations, linear algebra, matrix operations**
- **lists for organization, looping**
- **a lot of overlap and conversion between them**

```
1 import numpy as np
2 my_array = np.array([1,2,3])
3 my_list = [1,2,3]
4 print(my_array*4)
5 print(my_list*4)
```

```
[ 4  8 12]
[1, 2, 3, 1, 2, 3, 1, 2, 3, 1, 2, 3]
```

```
1 an_array_of_floats = np.arange(start = 0,stop = 1, step =.1)
2
3 print('an array of floats that we generated', an_array_of_floats)
4 print('reverse order:', an_array_of_floats[::-1])
```

Multidimensional arrays and lists

```
1 list_of_lists = [[1,2,3],[6,7,7],[8,9,8,9,9,9]]
2 print(list_of_lists[0])
3 print(list_of_lists[0][2])
4 print(list_of_lists[1][1:])
```

```
[1, 2, 3]
3
[7, 7]
```

```
1 multi_array = np.array([[1,2,3],[9,8,9]])
2 print(multi_array)
3 type(multi_array)
```

```
[[1 2 3]
 [9 8 9]]

numpy.ndarray
```

```
1 my_ones_array = np.ones((5,5))
2 my_identity_array = np.eye((7))
3 my_zeros_array = np.zeros((3,3,3))
4 print(my_ones_array)
5 print(my_identity_array)
6 print(my_zeros_array)
```

```
[[1. 1. 1. 1. 1.]
 [1. 1. 1. 1. 1.]
 [1. 1. 1. 1. 1.]
 [1. 1. 1. 1. 1.]
 [1. 1. 1. 1. 1.]]
[[1. 0. 0. 0. 0. 0. 0.]
 [0. 1. 0. 0. 0. 0. 0.]
 [0. 0. 1. 0. 0. 0. 0.]
 [0. 0. 0. 1. 0. 0. 0.]
 [0. 0. 0. 0. 1. 0. 0.]
 [0. 0. 0. 0. 0. 1. 0.]
 [0. 0. 0. 0. 0. 0. 1.]]
[[[0. 0. 0.]
  [0. 0. 0.]
  [0. 0. 0.]]

 [[0. 0. 0.]
  [0. 0. 0.]
  [0. 0. 0.]]

 [[0. 0. 0.]
  [0. 0. 0.]
  [0. 0. 0.]]]
```

for Loops

```
1 a_list = [1, 2, 3, 4, 5, 6, 7, 8, 9]
2 for i in a_list:
3     print(i)
```

```
1
2
3
4
5
6
7
8
9
```

```
1 for i in range(0, 13):
2     print(i)
```

```
0
1
2
3
4
5
6
7
8
9
10
11
12
```

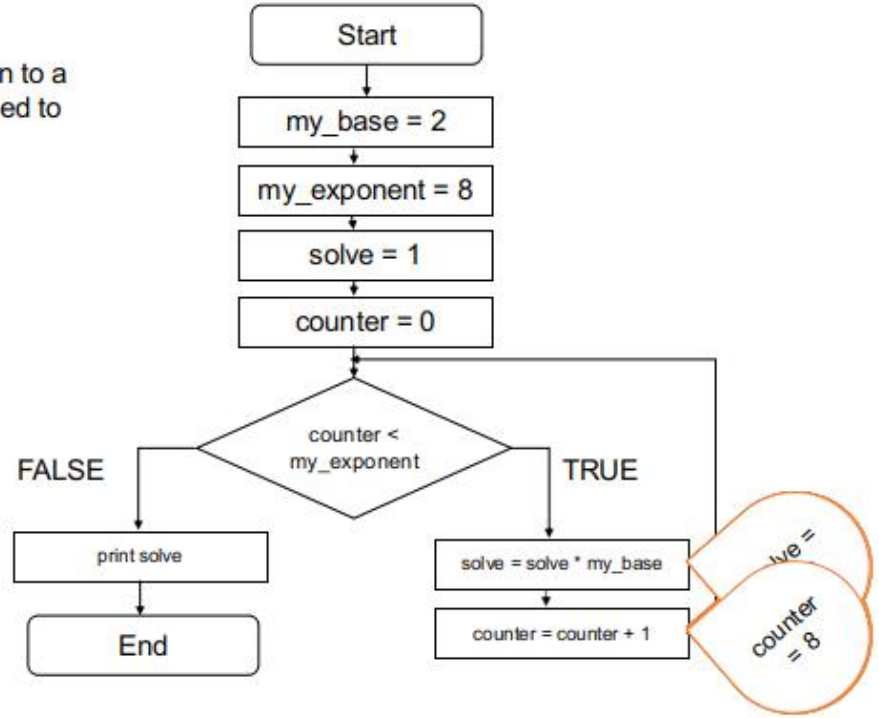
while Loops

```
1 my_counter = 0
2 while my_counter < 10:
3     print(my_counter)
4     my_counter = my_counter + 1
```

```
0
1
2
3
4
5
6
7
8
9
```

Implementing our exponentiator

write a program that computes the solution to a base number (2) raised to a power (8)

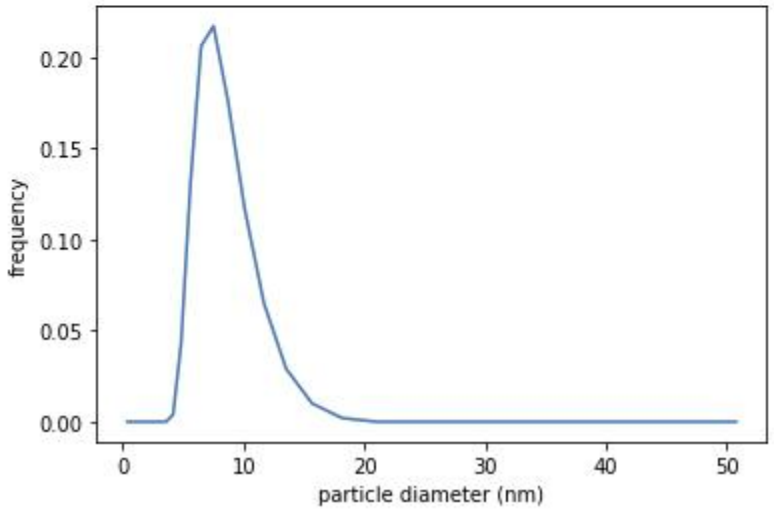



```
1 my_base = 2
2 my_exponent = 8
3 solve = 1
4 counter = 0
5 while counter < my_exponent:
6     solve = solve*my_base
7     counter = counter +1
8 print(solve)
```

```
256
```

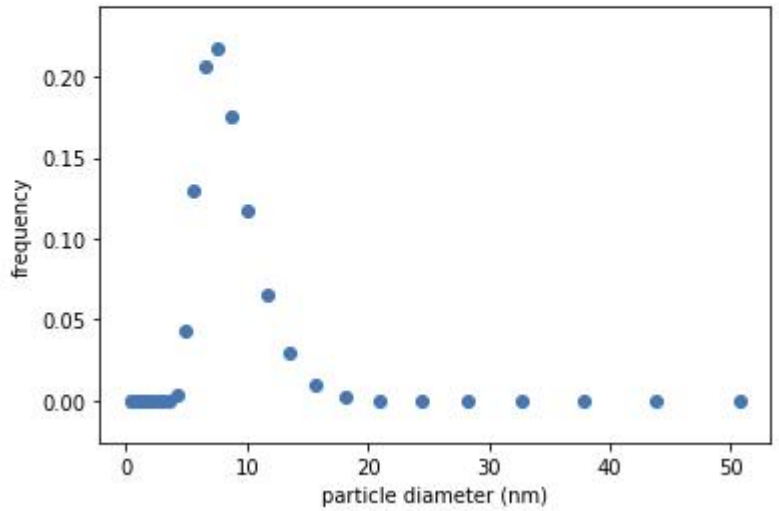
Scientific programming - data and plotting

```
1  %matplotlib inline
2  import numpy as np
3  import matplotlib.pyplot as plt
4
5  DLS = np.genfromtxt('my_data_file.txt', delimiter=',',dtype='float')
6  x = DLS[:,0] #an example of a comment
7  y = DLS[:,1]
8  y_normalize = np.sum(y)
9  for row in range(0,len(y)):
10     y[row] = y[row]/y_normalize
11 plt.plot(x,y)
12 plt.xlabel('particle diameter (nm)')
13 plt.ylabel('frequency')
14 plt.show()
15
```



Scientific programming - data and plotting

```
1 plt.scatter(x,y)
2 plt.xlabel('particle diameter (nm)')
3 plt.ylabel('frequency')
4 plt.show()
```



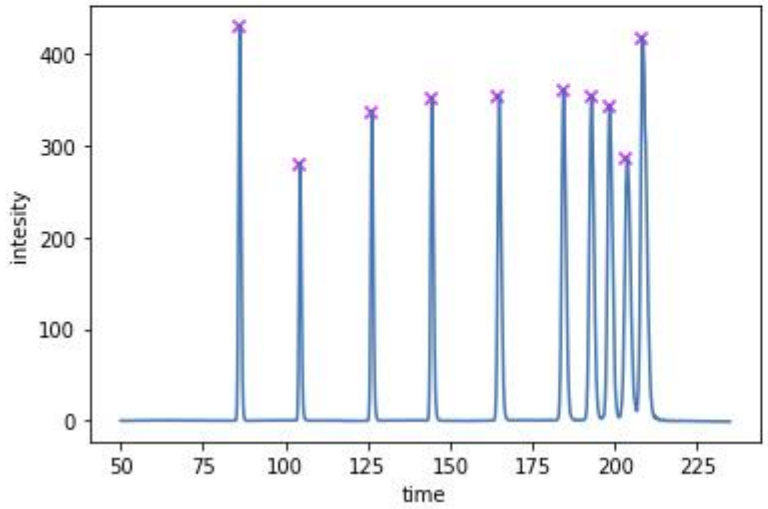
Scientific programming - data and plotting

```
1  %matplotlib inline
2  from scipy.signal import find_peaks
3  import pandas as pd
4  import matplotlib.pyplot as plt
5  df = pd.read_csv("bioanalyzer_sample_data.csv")
6  print(df.keys())
7  print(df.loc[0:15])
8  print(df.loc[::-1])
9  #
10
```

```
Index(['Data File Name', '01_DiversiLab System_2018-05-11_14-03-40.xad'], dtype='object')
           Data File Name       01_DiversiLab System_2018-05-11_14-03-40.xad
0          Data File Path  C:\Program Files\Agilent\2100 bioanalyzer\2100...
1            Date Created                     Friday, May 11, 2018 1:03:40 PM
2      Date Last Modified                     Friday, May 11, 2018 2:04:26 PM
3         Version Created                                       C.04.09.TS792
4   Version Last Modified                                       C.04.09.TS792
5              Assay Name                                 DiversiLab System V1.4
6              Assay Path  C:\Program Files\Agilent\2100 bioanalyzer\2100...
7             Assay Title                                     DiversiLab System
8           Assay Version                                                 1.5
9   Number of Samples Run                                                  12
10             Sample Name                                           Ladder
11       Number of Events                                              3699
12                   Time                                            Value
13                     50                                        0.1647034
14                  50.05                                        0.1154175
15                   50.1                                        0.1156158
            Data File Name       01_DiversiLab System_2018-05-11_14-03-40.xad
3712             Alignment                                               On
3711                 234.9                                       -0.7417297
3710                234.85                                       -0.6775284
3709                 234.8                                       -0.6406174
3708                234.75                                       -0.6786194
...                    ...                                              ...
4     Version Last Modified                                       C.04.09.TS792
3           Version Created                                       C.04.09.TS792
2        Date Last Modified                     Friday, May 11, 2018 2:04:26 PM
1              Date Created                     Friday, May 11, 2018 1:03:40 PM
0            Data File Path  C:\Program Files\Agilent\2100 bioanalyzer\2100...

[3713 rows x 2 columns]
```

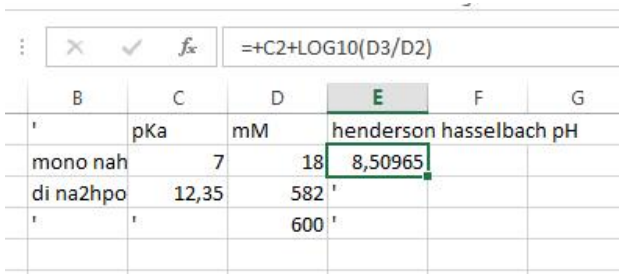
Scientific programming - data and plotting

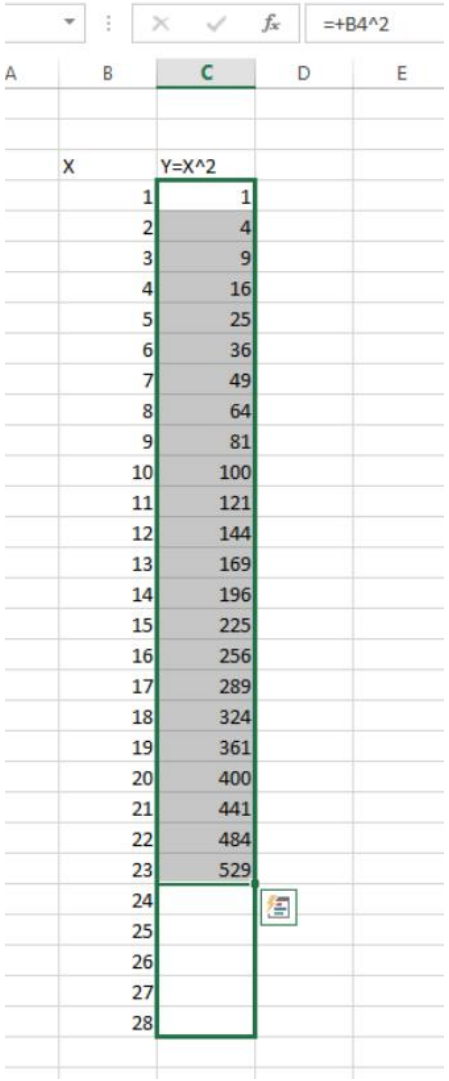
```
position = df.loc[13:3711]['Data File Name'].astype(float)
intensity = df.loc[13:3711]['01_DiversiLab System_2018-05-11_14-03-40.xad'].astype(float)
np.savetxt('bioanalyzer_simple_data.txt',np.array([position,intensity]))
peaks, _ = find_peaks(intensity, distance=1, height=(100, 2000))
plt.scatter(position[peaks], intensity[peaks+13],color='magenta',marker='x')
plt.plot(position, intensity)
plt.xlabel('time')
plt.ylabel('intesity')
plt.show()
```



Knowing where to start - tips for visualizing programs

- arrays and lists are like columns and rows in spreadsheets
- for loops are like the “drag” function in spreadsheets





Knowing where to start - tips for visualizing programs

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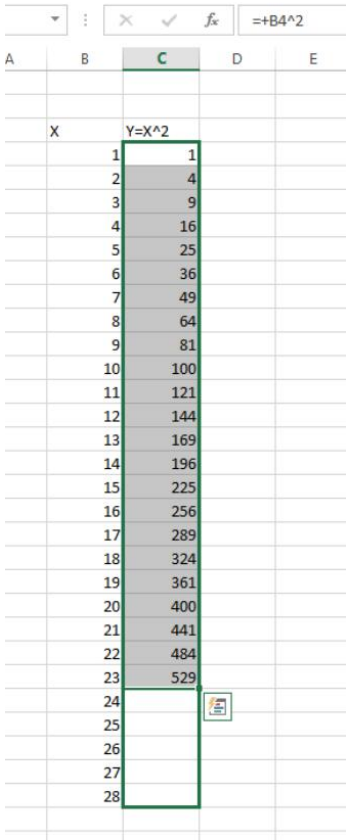
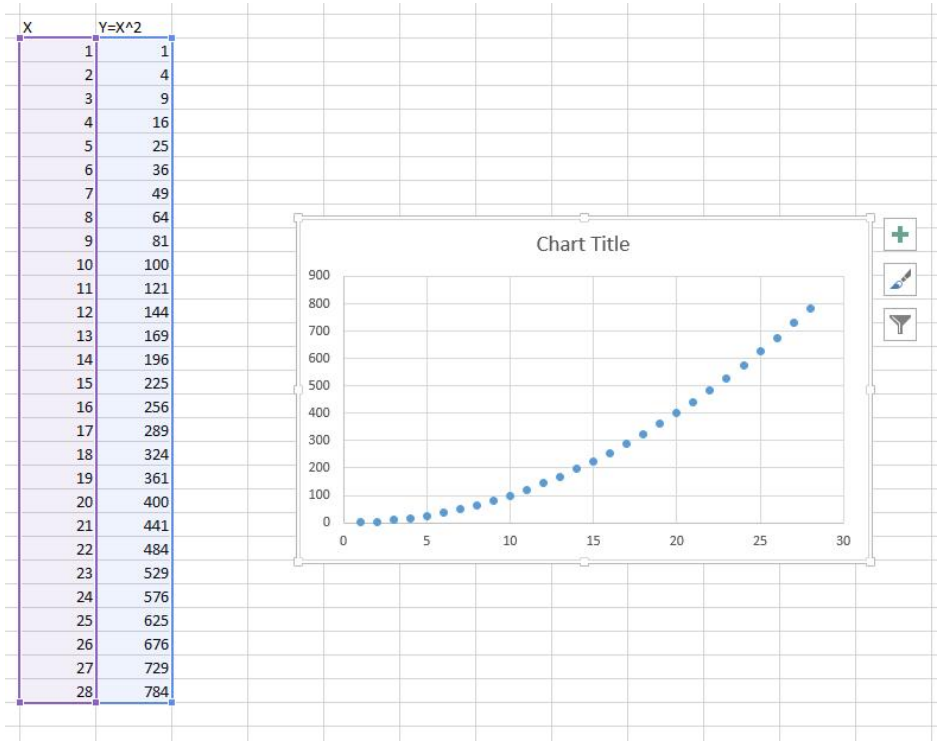
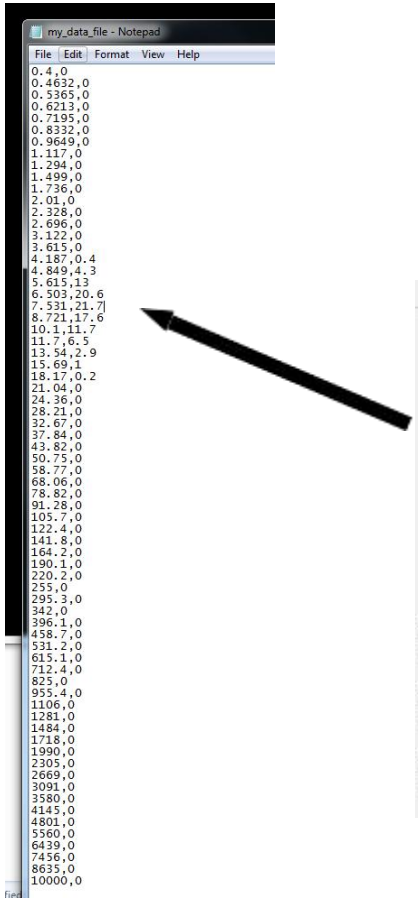




Knowing where to start - tips for visualizing programs

- arrays and lists are like columns and rows in spreadsheets
- for loops are like the “drag” function in spreadsheets




```python
import numpy as np
import matplotlib.pyplot as plt

DLS = np.genfromtxt('my_data_file.txt',delimiter=',',dtype='float')
x = DLS[:,0]
y = DLS[:,1]

y_normalize = np.sum(y)

for row in range(0,len(y)):
    y[row] = y[row]/y_normalize

plt.plot(x,y)
plt.show()
```

Debugging by exploring from “within” a program

- use a set_trace() command to explore a program at a specific line

```
1  def our_buggy_function(x):
2      variable_a = 123
3      import pdb; pdb.set_trace()
4      variable_a += x
5
6      return variable_a
7
8  our_buggy_function(83)
```

```
> <ipython-input-35-ef64c57277b4>(4)our_buggy_function()
-> variable_a += x

(Pdb)
```

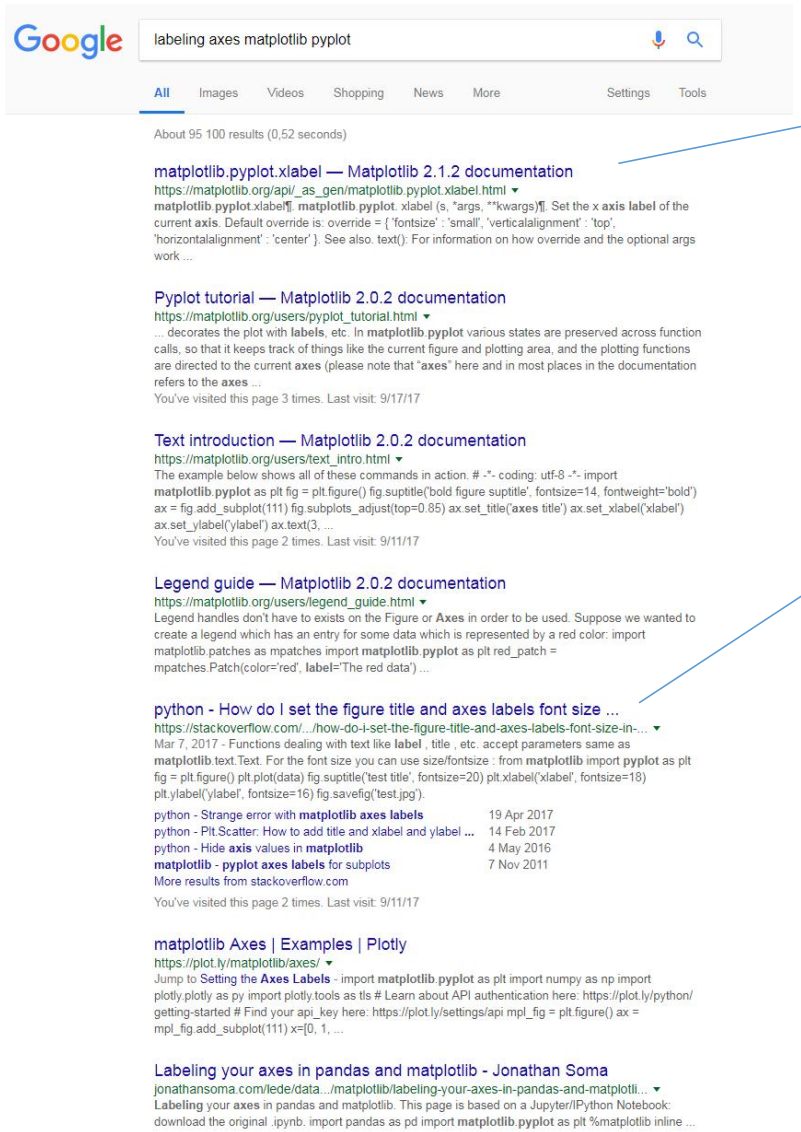
```
:
1  def our_buggy_function(x):
2      variable_a = 123
3      import pdb; pdb.set_trace()
4      variable_a += x
5
6      return variable_a
7
8  our_buggy_function(83)
```

```
> <ipython-input-1-ef64c57277b4>(4)our_buggy_function()
-> variable_a += x

(Pdb) variable_a
```

```
1  def our_buggy_function(x):
2      variable_a = 123
3      import pdb; pdb.set_trace()
4      variable_a += x
5
6      return variable_a
7
8  our_buggy_function(83)
```

```
> <ipython-input-1-ef64c57277b4>(4)our_buggy_function()
-> variable_a += x
(Pdb) variable_a
123

(Pdb)
```

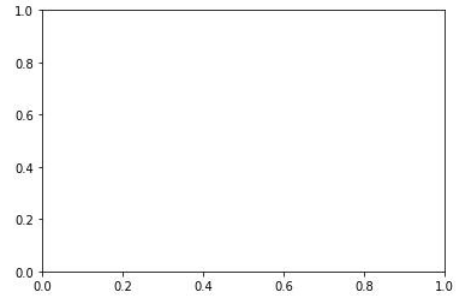
The important art of Googling



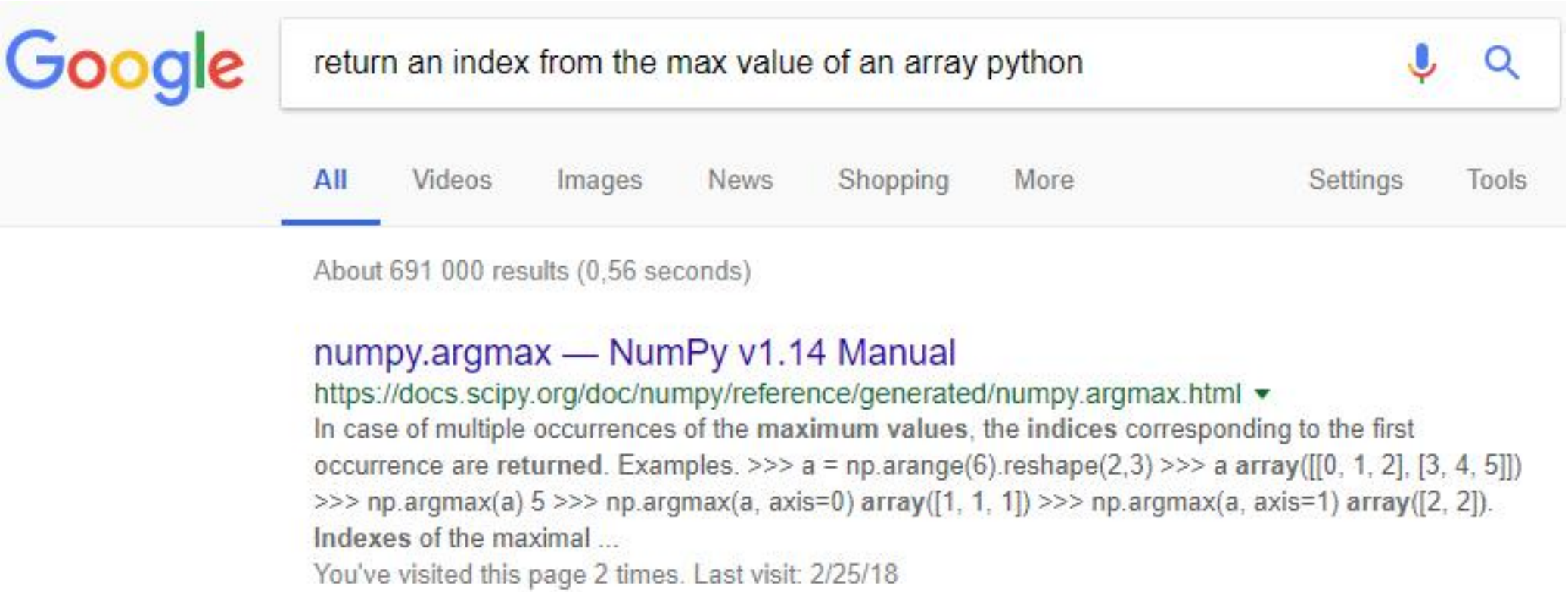
Use text returned from errors to identify location and type of error

```
1 position = df.loc[13:3711]['Data File Name'].astype(float)
2 intensity = df.loc[13:3711]['01_DiversiLab System_2018-05-11_14-03-40.xad'].astype(float)
3 np.savetxt('bioanalyzer_simple_data.txt',np.array([position,intensity]))
4 peaks, _ = find_peaks(intensity, distance=1, height=(100, 2000))
5 plt.scatter(position[peaks], intensity,color='magenta',marker='x')
6 plt.plot(position, intensity)
7 plt.xlabel('time')
8 plt.ylabel('intesity')
9 plt.show()
```

```
---------------------------------------------------------------------------
ValueError                                Traceback (most recent call last)
<ipython-input-6-27fd75808a9b> in <module>
      3 np.savetxt('bioanalyzer_simple_data.txt',np.array([position,intensity]))
      4 peaks, _ = find_peaks(intensity, distance=1, height=(100, 2000))
----> 5 plt.scatter(position[peaks], intensity,color='magenta',marker='x')
      6 plt.plot(position, intensity)
      7 plt.xlabel('time')

~/anaconda3/envs/bioinf_spring_2020/lib/python3.7/site-packages/matplotlib/pyplot.py in scatter(x, y, s, c, marke
r, cmap, norm, vmin, vmax, alpha, linewidths, verts, edgecolors, plotnonfinite, data, **kwargs)
   2845         verts=verts, edgecolors=edgecolors,
   2846         plotnonfinite=plotnonfinite, **({"data": data} if data is not
-> 2847         None else {}), **kwargs)
   2848     sci(__ret)
   2849     return __ret

~/anaconda3/envs/bioinf_spring_2020/lib/python3.7/site-packages/matplotlib/__init__.py in inner(ax, data, *args, *
*kwargs)
   1599     def inner(ax, *args, data=None, **kwargs):
   1600         if data is None:
-> 1601             return func(ax, *map(sanitize_sequence, args), **kwargs)
   1602
   1603         bound = new_sig.bind(ax, *args, **kwargs)

~/anaconda3/envs/bioinf_spring_2020/lib/python3.7/site-packages/matplotlib/axes/_axes.py in scatter(self, x, y, s,
c, marker, cmap, norm, vmin, vmax, alpha, linewidths, verts, edgecolors, plotnonfinite, **kwargs)
   4442         y = np.ma.ravel(y)
   4443         if x.size != y.size:
-> 4444             raise ValueError("x and y must be the same size")
   4445
   4446         if s is None:

ValueError: x and y must be the same size
```



Googling gets easier as you learn vocabulary



Borrow sample code and modify it

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program that plots data python

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matplotlib is the most widely used scientific **plotting** library in **Python**. **Plot data** directly from a Pandas dataframe. Select and transform **data**, then **plot** it. Many styles of **plot** are available: see the **Python** Graph Gallery for more options.

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Plotting – Plotting and Programming in Python

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Plotting – Plotting and Programming in Python

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www.geeksforgeeks.org › graph-plotting-in-python-set-1

Graph Plotting in Python | Set 1 - GeeksforGeeks

This series will introduce you to graphing in **python** with **Matplotlib**, which is arguably the most popular graphing and **data** visualization library for **Python**.

www.sitepoint.com › Web › Shaumik Daityari

How to Plot Charts in Python with Matplotlib — SitePoint

Jul 10, 2019 - This tutorial explains the core concepts of **plotting** with **Matplotlib** so that one can explore its full potential and visualize **data**. ... from **matplotlib** import pyplot as plt plt.**plot**([0,1,2,3,4]) plt.**show**(). Your first **plot** with **matplotlib**.

Python

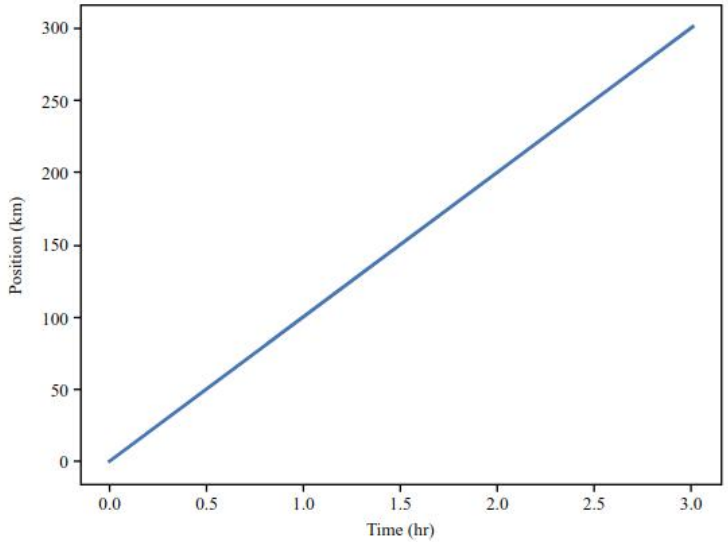
```
%matplotlib inline
import matplotlib.pyplot as plt
```

- Simple plots are then (fairly) simple to create.

Python

```
time = [0, 1, 2, 3]
position = [0, 100, 200, 300]

plt.plot(time, position)
plt.xlabel('Time (hr)')
plt.ylabel('Position (km)')
```



Tips for getting started on your own

- download and install a distribution of Python
  - anaconda is a good one (free, comes with many scientific programming libraries)
- download and install a program editor (for writing and saving code)
  - Spyder - a good, free editing application that we will use in our exercises

Tip: come up with your own project - something you care about

- take a spreadsheet and convert it into Python
- pick something from a math or science textbook and implement it in Python
  - networks
  - machine learning
  - bioinformatics :)
- pick a boring/repetitive task that you have to do often and automate it
- make something visual with matplotlib
  - data visualization
  - animation
  - plot a nice mathematical function

Independent learning resources

- youtube
  - thousands of tutorials on everything from basics to specific libraries
- MOOCs - massive online open course
  - Coursera
  - EDX
- forums - ask questions and get answers from other programmers
  - stack overflow
  - reddit